

On Track

Critical Initiative

SIPPS Phonics Instruction- SIPPS is the phonics component of i3 Academy's literacy program. We will take an all hands on deck approach to phonics based on initial results of the placement assessment.

SIPPS placement assessments were administered, and students are currently working in SIPPS small groups

Objective:

Assess where students are academically in math and literacy, and strategically align students for small group instruction to meet specific needs

Activity

SIPPS placement assessments/Phonics Instruction

Person responsible: Lit Lab Staff		Launch Date: 09/21/2020
Required Resource(s):		
Financial Resource: \$7000.00	Source of Funding: CSP Grant	
Other Resource: Other schools implementing SIPPS , ARI coach, ARI training and support		
Activity Measure(s)	Benchmark(s)	
Number of SIPPS placement assessments given, SIPPS groupings and levels	Benchmark: SIPPS Placements Complete	Date: 10/01/2020
	Benchmark: Review SIPPS Groups and Analyze mastery	Date: 02/01/2021
	Benchmark: Review SIPPS Groups and analyze mastery	Date: 04/30/2021
	Benchmark: Compile SIPPS data from the year	Date: 05/10/2021

On Track

Critical Initiative

Assessing Math Concepts and Math Assessments- An initial math assessment was designed/coordinated to mirror our literacy assessment to help teachers determine small group instruction.

Math assessments have been administered, and students are beginning to work in math small groups.

Objective:

Assess where students are academically in math and literacy, and strategically align students for small group instruction to meet specific needs

Activity

Conduct math assessments to determine small groups

Person responsible: Math Lab Team		Launch Date: 09/14/2020
Required Resource(s):		
Financial Resource: \$1000.00	Source of Funding: CSP Grant	
Other Resource: Math coaches, Math Lab team		
Activity Measure(s)	Benchmark(s)	
Math assessment results	Benchmark: Conduct math assessments	Date: 09/14/2020
	Benchmark: Midyear assessment benchmark	Date: 01/04/2021
	Benchmark: End of year assessment benchmark	Date: 05/17/2021

Accelerated Learning

On Track

Critical Initiative

iReady benchmark assessment- students took the iReady benchmark assessment to help support an additional data point for student instructional design.

Objective:

Assess where students are academically in math and literacy, and strategically align students for small group instruction to meet specific needs

The first iReady benchmark has been administered. We are conducting an iReady training with faculty on October 15.

Activity

Schoolwide iReady benchmark assessments

Person responsible: Chief Academic Officer, Tech Specialist, Teachers		Launch Date: 09/21/2020
Required Resource(s):		
Financial Resource: \$5000.00	Source of Funding: ARI for K-3	
Other Resource: iReady training		
Activity Measure(s)	Benchmark(s)	
iReady benchmark assessments	Benchmark: Initial Beginning of Year Testing Window	Date: 09/21/2020
	Benchmark: Mid-year testing window	Date: 01/04/2021
	Benchmark: End of year testing window	Date: 04/26/2021

Personalized Learning

On Track

Critical Initiative

Create learning environments that are conducive to learning with technology and support parents at home in creating those learning environments. Eliminate barriers to learning due to technology access

Devices have been deployed to families and we are currently a 1:1 learning environment, seeking to continue improving technology

Objective:

Utilize technology and learning management systems to create a blended learning environment, where students can work at their own pace

Activity

Deploy technology to families

Person responsible: Technology Team

Launch Date: 08/17/2020

Required Resource(s):

Financial Resource:
Other Resource:

Source of Funding:

Activity Measure(s)

Number of devices and accessories deployed to students and families

Benchmark(s)

Benchmark: Deploy devices

Date: 08/17/2020

Personalized Learning

On Track

Critical Initiative

Implement learning management systems that support self-directed learning (Google Classroom and Seesaw)

Google Classroom is up and running in grades 2-5, while grades K-1 utilize Seesaw.

Objective:

Utilize technology and learning management systems to create a blended learning environment, where students can work at their own pace

Activity

Implement Seesaw and Google Classroom

Person responsible: Technology Team

Launch Date: 08/24/2020

Required Resource(s):

Financial Resource: \$3000.00

Source of Funding: CSP grant

Other Resource: Google for Education, Seesaw Learning

Activity Measure(s)

Usage of learning management systems by teachers and students

Benchmark(s)

Benchmark: Deploy learning management systems

Date: 08/24/2020

Benchmark: Monitor usage of LMS

Date: 11/02/2020

Benchmark: Training or PLC opportunity for LMS

Date: 02/01/2021

Personalized Learning

On Track

Critical Initiative

Support educators in blended learning and virtual learning professional development

Objective:

Utilize technology and learning management systems to create a blended learning environment, where students can work at their own pace

Teachers had training with EdFarm in August at our Virtual Summit. They will continue to have training on various tools during PLC's

Activity

Collaborate with EdFarm for iPad training

Person responsible: Technology Team

Launch Date: 08/14/2020

Required Resource(s):

Financial Resource:
Other Resource:

Source of Funding:

Activity Measure(s)

Training participation with EdFarm

Benchmark(s)

Benchmark: EdFarm training with i3 Faculty

Date: 08/14/2020

Benchmark: EdFarm training with i3 Faculty

Date: 11/16/2020

Benchmark: EdFarm Training with i3 Faculty

Date: 02/19/2021

Social-emotional wellness

On Track

Critical Initiative

Implement the Caring School Community curriculum: morning and closing circles, and caring school discipline.

Objective:

To create an environment where students and staff feel safe, supported, and a sense of belonging.

Training on Caring School Community was provided during the i3 Virtual Summit. Opening and closing circles occur daily in classrooms

Activity

Caring School Community Implementation

Person responsible: Student Services Team

Launch Date: 08/04/2020

Required Resource(s):

Financial Resource: \$5000.00

Other Resource:

Source of Funding: CSP Grant

Activity Measure(s)

Caring School Community surveys, culture and climate surveys

Benchmark(s)

Benchmark: Caring School Community Training

Date: 08/04/2020

Benchmark: Opening and Closing Circle Implementation

Date: 08/20/2020

Benchmark: Caring School Community Program Evaluation

Date: 02/15/2021

Social-emotional wellness

On Track

Critical Initiative

Distribute surveys for social-emotional well being

Objective:

To create an environment where students and staff feel safe, supported, and a sense of belonging.

Panorama surveys have been distributed, eProve and Caring School community surveys will be distributed throughout the year.

Activity

Variety of culture/Climate surveys

Person responsible: Student Services Team

Launch Date: 09/21/2020

Required Resource(s):

Financial Resource: \$500.00
Other Resource:

Source of Funding: New School Venture Fund

Activity Measure(s)

Survey metrics from Caring School Community, Panorama, and eProve

Benchmark(s)

Benchmark: BOY surveys **Date:** 09/21/2020

Benchmark: Midyear surveys **Date:** 01/18/2021

Benchmark: EOY Surveys **Date:** 05/03/2021

Social-emotional wellness

On Track

Critical Initiative

Employee assistance program for staff to access mental health resources as needed.

Objective:

To create an environment where students and staff feel safe, supported, and a sense of belonging.

The Employee Assistance Program is operating and staff are able to opt into it. Reports will be provided quarterly.

Activity

Deploy Employee Assistance Program

Person responsible: Leadership team

Launch Date: 08/12/2020

Required Resource(s):

Financial Resource: \$5000.00

Other Resource:

Source of Funding: CSP Grant

Activity Measure(s)

Reports for program participation provided by UAB EAP

Benchmark(s)

Benchmark: Employee Assistance Program Orientation

Date: 08/12/2020

Benchmark: Fall Report

Date: 11/02/2020

Benchmark: Spring Report

Date: 02/01/2021

Enrichment and Engagement

On Track

Critical Initiative

Implementation of enrichment programs (Makerspace, World Language, Art, Wellness) and project-based learning to empower learners to be agents of change

The enrichment team is preparing to launch an interdisciplinary project on Dia De Los Muertos that incorporates Makerspace, Spanish, and Art.

Objective:

To create a highly enriching, highly engaging learning environment that facilitates learners to become empowered agents of change.

Activity

Schedule for a robust enrichment program

Person responsible: Academic Team		Launch Date: 08/03/2020
Required Resource(s):		
Financial Resource: \$0.00	Source of Funding:	
Other Resource: Community partners to expand enrichment programming		
Activity Measure(s)	Benchmark(s)	
Projects implemented through the enrichment program	Benchmark: Virtual Summit, community partner connections to enrichment team	Date: 08/03/2020
	Benchmark: 1 schoolwide project implemented by the enrichment team	Date: 12/18/2020
	Benchmark: 3 schoolwide projects implemented by enrichment team	Date: 04/05/2021

Critical Initiative

To support project-based and problem-based learning experiences in classrooms and in enrichment/after school/summer programs.

Objective:

To create a highly enriching, highly engaging learning environment that facilitates learners to become empowered agents of change.

A handful of teachers who are comfortable with Project-based learning are preparing to launch projects.

Activity

Multi-year implementation of PBL at i3

Person responsible: Academic Team		Launch Date:
Required Resource(s):		
Financial Resource: \$0.00		Source of Funding:
Other Resource: Purpose Built Schools team		
Activity Measure(s)	Benchmark(s)	
Authentic, showcase projects at i3 Academy	Benchmark: 2-3 projects implemented throughout the school (classrooms or enrichment)	Date: 12/31/2020
	Benchmark: 3-5 projects implemented throughout the school	Date: 05/03/2021
	Benchmark: Project-based learning training for whole staff	Date: 07/19/2021

Critical Thinking skills

On Track

Critical Initiative

STEAM curricula through Makerspace, Science, enrichment program, the gifted and talented program, and other avenues for creative thinking.

Objective:

Critical and creative thinking skills will be fostered through project-based and problem-based learning experiences.

The gifted and Makerspace teacher received a grant for STEAM centers for the Makerspace that will be implemented this fall

Activity

STEAM Curricula Implementation

Person responsible: Academic Team, Enrichment Team

Launch Date: 08/18/2020

Required Resource(s):

Financial Resource: \$25000.00

Other Resource: Purpose Built Schools Team, Drew Charter School

Source of Funding: Gifted Grant, CSP Funds

Activity Measure(s)

STEAM activities at i3 Academy (Robotics, Makerspace, Community Garden, Science)

Benchmark(s)

Benchmark: Project-based learning training with enrichment

Date: 08/18/2020

Benchmark: Remote Makerspace Classes

Date: 09/07/2020

Benchmark: STEAM Center implementation

Date: 11/02/2020

Critical Thinking skills

Critical Initiative

On Track

Makerspace will implement robotics education in grades K-5

Objective:

Critical and creative thinking skills will be fostered through project-based and problem-based learning experiences.

The robotics education program has not yet started, but is on track to begin in the spring.

Activity

Makerspace Robotics Education (multi-year)

Person responsible: Academic team/Makerspace

Launch Date: 01/04/2021

Required Resource(s):

Financial Resource: \$5000.00

Other Resource: Camp Invention Program

Source of Funding: Robotics Grant, SAIL grant

Activity Measure(s)

Robotics education activities

Benchmark(s)

Benchmark: Create plan for summer learning

Date: 01/04/2021

Benchmark: Summer robotics programming

Date: 06/07/2021